

## About this resource

This bundle contains task cards that focus on six different skills related to place value in second grade:

1. the value of base 10 blocks
2. naming a digit's value in 2 and 3 -digit numbers
3. skip counting by 2 's, 5 's, and 10 's
4. comparing numbers up to 3 digits
5. expanded and standard form
6. problem solving

The game board and recording sheets can be used with any of the cards. You will notice that each recording sheet comes in two versions: one for 24 cards and one for 32 cards.


Each set has a special number that students can record on their answer sheets.

PV2.1 stands for Place Value, $2^{\text {nd }}$ grade, set 1.

## 4 ways to use task cards

1 - Game
Use the cards as playing cards for "Place Value Challenge." Students take turns flipping a card, solving the problem, and recording it on their answer sheet. If they are correct, they move ahead on the game board. Be sure to print the answer key so that other players can check to make sure answers are correct.

## 2 - Write the Room

Post 24 or 32 cards around the room. Students look for the cards and solve the problems. They record the answers on their recording sheets.

## 3 - SCOOT

Secure one task card to each desk (you will only need to use as many cards as the number of students you have). Make sure each student has a clipboard and pencil. Have a student stand at each desk. Set a timer for an appropriate amount of time so that students can solve a single problem and record the answer. When the timer dings, shout "SCOOT!" Students move to the desk with the next highest number and solve that problem in the same way. They continue until they've solved all the problems. (* You may wish to create your own recording sheet if you do not have 24 or 32 students.)

4 - Math Center
Place a set of cards at a math center. Students solve each problem, one at at time, and record the answers on the recording sheet. Students complete as many problems as they have time for.

## PLEASE NOTE:

The sample pages are in color, but the resource also includes all printables in black and white.

## PLACE VALUE CHALLENGE




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Write the value of the underlined digit.

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Write the value of the underlined digit.

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Write the value of the underlined digit.




The mystery number has two digits. Both digits are even. The number in the tens place is double the digit in the ones place. The mystery number is greater than 50. What is it?

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The mystery 2-digit number has 2 tens. The digit in the ones place is an odd number that is less than the number in the tens place. What is the mystery number?

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Lisa has 200 playing cards. How many stacks of 10 can she rke?

The mystery number has 3 digits. The value of the hundreds digit is 500 . The value of the tens digit is 50 . The value of the ones digit is an odd number less than 3. What is the number?

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Jan has 50 pieces of candy from 8 the parade. Matt has 10 more pieces of candy than Jan. Bill has 20 fewer pieces than Matt. How many pieces does Bill have?

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